

Computing Whole School Overview

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
EYFS	<ul style="list-style-type: none"> - Exploring technology through play - Focusing on how to keep safe when online and understanding the effects of 'screen time'. - How to use simple programmes such as Bee Bots and IWB activities. 					
Year 1	Unit 1.1 Online Safety	Unit 1.2 Grouping and Sorting Unit 1.3 Pictograms	Unit 1.4 Lego Builders Unit 1.5 Maze Explorers	Unit 1.6 Animated Story Books	Unit 1.7 Coding	Unit 1.8 Spreadsheets Unit 1.9 Technology outside school
Year 2	Unit 2.1 Coding	Unit 2.2 Online Safety Unit 2.3 Spreadsheets	Unit 2.4 Questioning	Unit 2.5 Effective Searching Unit 2.6 Creating Pictures	Unit 2.6 Creating Pictures (rest of) Unit 2.7 Making Music	Unit 2.8 Presenting Ideas
Year 3	Unit 3.1 Coding	Unit 3.2 Online Safety Unit 3.3 Spreadsheets	Unit 3.4 Touch Typing Unit 3.5 Emails	Unit 3.5 Emails (rest of) Unit 3.6 Branching Databases	Unit 3.7 Simulations Unit 3.8 Graphing	Unit 3.9 Presenting
Year 4	Unit 4.1 Coding	Unit 4.2 Online Safety	Unit 4.3 Spreadsheets (rest of)	Unit 4.5 Logo	Unit 4.7 Effective Searching	Unit 4.9 Making Music

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		Unit 4.3 Spreadsheets	Unit 4.4 Writing for Different Audiences	Unit 4.6 Animation	Unit 4.8 Hardware Investigators	
Year 5	Unit 5.1 Coding	Unit 5.2 Online Safety Unit 5.3 Spreadsheets	Unit 5.3 Spreadsheets (rest of) Unit 5.4 Databases	Unit 5.5 Game Creator Unit 5.6 3D Modelling	Unit 5.6 3D Modelling (rest of) Unit 5.7 Concept Maps	Unit 5.8 Word Processing
Year 6	Unit 6.1 Coding	Unit 6.2 Online Safety Unit 6.3 Spreadsheets	Unit 6.4 Blogging Unit 6.5 Text Adventures	Unit 6.5 Text Adventures (rest of) Unit 6.6 Networks	Unit 6.7 Quizzing Unit 6.8 Understanding Binary	Unit 6.9 Spreadsheets

Red Highlighted Unit – Computer Science

Blue Highlighted Unit- Information Technology

Orange Highlighted Unit- Digital Literacy